



Trustees’ Annual Report for the period

From 01/01/2023 Period start date To 31/12/2023 Period end date

Charity name:YORKDEVELOPERS

Charity registration number: 1177591

Objectives and Activities

	SORP reference	
Summary of the purposes of the charity as set out in its governing document	Para 1.17	To advance education for the public benefit in the subjects of literacy and software engineering through the provision of events and meetings in the city of York and throughout the Yorkshire region to help improve access to IT and the software engineering sector for all age groups.
Summary of the main activities in relation to those purposes for the public benefit, in particular, the activities, projects or services identified in the accounts.	Para 1.17 and 1.19	Support of volunteers and promotion of activity of volunteer groups within the non-profit tech community. For example funding of systems to facilitate registration of attendees to events. Provision of a larger event named as YorkTechFest to appeal to a larger catchment area of the software engineering sector for all age groups from 16+
Statement confirming whether the trustees have had regard to the guidance issued by the Charity Commission on public benefit	Para 1.18	

Additional information (optional)



York Developers

Annual Accounts – 2023

Overview

As with previous years there has been little activity in the charity due to the aftermath of Covid. In part this is due to the majority of workers in the IT industry are still home based, and so less willing to travel into York for events.

However, the number of local meetups is being to pick up and we hope to see more people and events through the year.

Summary for 2023 Accounts

Opening Balance	£1,373.42
Paid in	£0
Paid Out	£0
Closing Balance	£1,373.42

Bank Account

As per the previous year, the charity has a bank account with Lloyds bank and any withdrawals requires the approval of two trustees.

Gift Aid

We have not registered for Gift Aid, but we could consider doing this in the future.